

CAPTAIN DETAILS			
Faction	Career	Primary Spec.	Secondary Spec.
Federation	Tactical	Pilot	Temporal Operative
SPACE SKILLS			
Lieutenant			
Engineering	Hull Restoration	Improved Hull Restoration	Advanced Hull Restoration
	Hull Capacity	Improved Hull Capacity	Advanced Hull Capacity
Science	Shield Restoration	Improved Shield Restoration	Advanced Shield Restoration
	Shield Capacity	Improved Shield Capacity	Advanced Shield Capacity
Tactical	Energy Weapon Training	Improved Energy Weapon Training	Advanced Energy Weapon Training
	Projectile Weapon Training	Improved Projectile Weapon Training	Advanced Projectile Weapon Training
Lieutenant Commander			
Engineering	Electro-Plasma System Flow	Improved EPS Flow	Full Impulse Energy Shunt
	Impulse Expertise	Improved Impulse Expertise	Advanced Impulse Expertise
Science	Control Expertise	Improved Control Expertise	Control Amplification
	Drain Expertise	Improved Drain Expertise	Drain Infection
Tactical	Targeting Expertise	Improved Targeting Expertise	Advanced Targeting Expertise
	Defensive Maneuvering	Improved Defensive Maneuvering	Advanced Defensive Maneuvering
Commander			
Engineering	Hull Plating	Energized Hull Plating	Ablative Hull Plating
	Damage Control	Improved Damage Control	Advanced Damage Control
Science	Shield Regeneration	Improved Shield Regeneration	Advanced Shield Regeneration
	Shield Hardness	Improved Shield Hardness	Advanced Shield Hardness
Tactical	Weapon Amplification	Improved Weapon Amplification	Advanced Weapon Amplification
	Weapon Specialization	Improved Weapon Specialization	Advanced Weapon Specialization
Captain			
Engineering	Defensive Subsystem Tuning	Shield Subsystem Performance	Auxiliary Subsystem Performance

	Offensive Subsystem Tuning	Weapon Subsystem Performance	Engine Subsystem Performance
Science	Exotic Particle Generator	Improved Exotic Particle Generator	Advanced Exotic Particle Generator
	Long-Range Targeting Sensors	Improved Long-Range Targeting Sensors	Advanced Long-Range Targeting Sensors
Tactical	Hull Penetration	Improved Hull Penetration	Advanced Hull Penetration
	Shield Penetration	Improved Shield Penetration	Advanced Shield Penetration
Admiral			
Engineering	Warp Core Potential	Improved Warp Core Potential	Warp Core Efficiency
	Engineering Readiness	Improved Engineering Readiness	Advanced Engineering Readiness
Science	Scientific Readiness	Improved Scientific Readiness	Advanced Scientific Readiness
	Shield Mastery	Shield Absorption	Shield Reflection
Tactical	Coordination Protocols	Defensive Coordination	Offensive Coordination
	Tactical Readiness	Improved Tactical Readiness	Advanced Tactical Readiness
GROUND SKILLS			
Group 1	Weapon Criticals	Weapon Proficiency	Weapon Penetration
	Improved Weapon Criticals	Weapon Expert	Improved Weapon Penetration
Group 2	Armor Expert	Endurance Training	Regeneration
	Armor Master	Improved Endurance Training	Improved Regeneration
Group 3	Personal Shields Expert	Personal Shield Resilience	
	Personal Shields Master	Improved Personal Shield Resilience	
Group 4	Kit Efficiency	Kit Performance Expert	
	Improved Kit Efficiency	Kit Performance Master	
TRAITS			
Personal Ground Traits		Personal Space Traits	
		Accurate	
		Beam Barrage	
		Beam Training	
		Crippling Fire	
		Maquis Tactics	

	Self-Modulating Fire
	Operative
	Bulkhead Technician
	Nanite Repair Matrix
Ground Reputation Traits	Space Reputation Traits
	Advanced Targeting Systems
	Precision
	Enhanced Shield Penetration
	Enhanced Armor Penetration
Active Reputation Traits	Starship Traits
	Down But Not Out
	Highly Specialized
	Standoff
	Target Rich Environment
Other Traits	
STARSHIP	
Intel Dreadnought Cruiser	Tier 6
Fore Weapon 1	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Fore Weapon 2	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Fore Weapon 3	Ultra Rare Kelvin Timeline Photon Torpedo Launcher Mk XIV [CrtD] [Crth] [Dmg] [Reload]
Fore Weapon 4	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Fore Weapon 5	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Deflector	Very Rare Adapted MACO Positron Deflector Array Mk XIV
Impulse	Very Rare Adapted MACO Combat Impulse Engines Mk XIV
Core	Ultra Rare Elite Fleet Plasma-Integrated Warp Core Mk XIV [A->W] [ACap] [AMP] [Eff] [Trans]
Shield Array	Very Rare Adapted MACO Covariant Shield Array Mk XIV
Aft Weapon 1	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Aft Weapon 2	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Aft Weapon 3	Very Rare Kelvin Timeline Phaser Emitter Array Mk XIV [CrtD] [Crth]x2
Device Slot 1	Rare Red Matter Capacitor
Device Slot 2	Epic Temporal Negotiator
Device Slot 3	

Device Slot 4	
Engineering Console 1	Epic Console - Universal - Broadside Emitter Arrays
Engineering Console 2	Epic Console - Universal - Auxiliary Ejector Assembly
Engineering Console 3	Epic Console - Universal - Mining Drill Laser Emitter
Engineering Console 4	Epic Console - Universal - Proton Charge Launcher
Engineering Console 5	Ultra Rare Console - Engineering - Xenotech Drift Module Mk XIV
Science Console 1	Very Rare Console - Universal - Assimilated Module Mk XIV
Science Console 2	Very Rare Console - Universal Chroniton Drive Actuator Mk XIV
Tactical Console 1	Ultra Rare Console - Tactical - Phaser Relay Mk XIV
Tactical Console 2	Ultra Rare Console - Tactical - Phaser Relay Mk XIV
Tactical Console 3	Ultra Rare Console - Tactical - Phaser Relay Mk XIV
Tactical Console 4	Ultra Rare Console - Tactical - Phaser Relay Mk XIV
Hangar 1	Rare Kelvin Timeline Assault Drones
BRIDGE OFFICERS	
Lt. Commander Universal Tactical	Ensign: Tactical Team I
	Lieutenant: Beam Fire at Will II
	Lt. Commander: Kemocite-Laced Weaponry III
Lieutenant Universal Temporal Operative Science	Ensign: Science Team I
	Lieutenant: Hazard Emitters II
Lt. Commander Tactical	Ensign: Beam Fire at Will I
	Lieutenant: Torpedo: Spread II
	Lt. Commander: Attack Pattern Omega I
Commander Engineering Intelligence	Ensign: Emergency Power to Shields I
	Lieutenant: Emergency Power to Weapons II
	Lt. Commander: Engineering Team III
	Commander: Reverse Shield Polarity III
Ensign Science	Ensign: Polarize Hull I
GROUND EQUIPMENT	
Kit	
Kit Modules	
Armor	
Shield	
Weapons	
Devices	

AWAY TEAM	
Bridge Officer 1 -	Ensign:
	Lieutenant:
	Lt. Commander:
	Commander:
Bridge Officer 2	Ensign:
	Lieutenant:
	Lt. Commander:
	Commander:
Bridge Officer 3 -	Ensign:
	Lieutenant:
	Lt. Commander:
	Commander:
Bridge Officer 4 -	Ensign:
	Lieutenant:
	Lt. Commander:
	Commander:
GROUND DUTY OFFICERS	
Duty Officer 1 -	
Duty Officer 2 -	
Duty Officer 3 -	
Duty Officer 1 -	
Duty Officer 5 -	
Duty Officer 6 -	
SPACE DUTY OFFICERS	
Duty Officer 1 -	
Duty Officer 2 -	
Duty Officer 3 -	
Duty Officer 1 -	
Duty Officer 5 -	
Duty Officer 6 -	

